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Imagine walking into a room where every person you meet represents a distinct world of thoughts, motivations, and reactions welcome to the diverse landscape of the four personality types. Each type offers a unique lens through which people view and interact with the world. From Type A's goal-driven dynamism to Type B's creative calm, the analytical depth of Type C, and the sensitive realism of Type D, in this blog post, we uncover which type resonates with you and gain insights into managing relationships and career paths with a deeper understanding of these personality frameworks.4 Personality Types ExplainedThe Four Personality Type Theory is a psychological framework that categorizes individuals into four distinct groups based on their predominant behavioral and emotional traits.Rooted in an ancient medical concept, the theory has evolved, intertwining with the theory of the four temperamentssanguine, choleric, melancholic, and phlegmatic temperaments.These temperaments were historically believed to be determined by the balance of bodily fluids: blood, yellow bile, black bile, and phlegm.In a modern interpretation, the theory simplifies the understanding of complex human behaviors by categorizing personalities into four types: A, B, C, and D. Each type represents a cluster of characteristics and tendencies.For example, Type A individuals are often goal-oriented and competitive, while Type B personalities tend to be more relaxed and creative. Type C people are generally detail-oriented and logical, whereas Type D personalities might tend to worry and pessimism.Though simplified, this theory offers valuable insights into personal and interpersonal dynamics. It aids in self-awareness, improving communication, and fostering better relationships.As a foundational concept in personality psychology research, it not only helps in personal development but also finds application in fields like team building and leadership training; the topic is generating enthusiasm in different fields.Type A ExplainedType A personality is often seen as the archetype of ambition and competitiveness. Individuals with this personality type are usually goal-oriented and driven, thriving in environments that challenge them to excel. Their perseverant nature helps them not lose interest easily.When people fall into this type, they often approach tasks urgently and are known for their high-achieving nature.Personality tests that assess Type A traits typically measure factors like time urgency, competitiveness, and a strong drive for success. At the same time, they can be seen as self-centered and narcissistic.Type A StrengthsGoal-oriented: They set high standards and work tirelessly towards their objectives.Efficient: Known for their ability to manage time effectively and stay productive.Leadership Qualities: Often take charge in group settings, showing strong leadership skills.Consider a character like Miranda Priestly from "The Devil Wears Prada." She epitomizes the Type A personality with her high standards, competitive nature, and relentless drive for excellence in the fashion industry.Type A WeaknessesStress Management: Their intense lifestyle can lead to high stress levels.Impatience: They may become easily frustrated with delays or obstacles.Risk of Burnout: The constant drive for achievement can lead to exhaustion and burnout.Type B ExplainedType B personality is the counterbalance to Type A, known for its relaxed and laid-back nature. These individuals are often seen as easy-going and adaptable, handling stress better than their Type A counterparts.They are creative thinkers who prefer leisurely exploring new ideas, theories and concepts. They prefer to do things in their own way. Personality tests highlight low-stress levels, a calm demeanor, and a creative approach to problem-solving in Type B individuals.Type B StrengthsCreativity: Excel in thinking outside the box and generating new ideas.Stress Management: They maintain a calm and composed demeanor in stressful situations.Adaptability: Can easily adjust to changes and new environments.Think of Bob Ross, the iconic painter known for his calm demeanor and encouraging phrases. His relaxed approach to teaching art, emphasizing enjoyment over perfection, perfectly showcases Type B personality's creative and stress-managing traits.Type B WeaknessesProcrastination: Their relaxed nature can sometimes lead to delays in completing tasks.Less Goal-Oriented: They might need more intense focus and drive, as seen in Type A personalities.Conflict-Avoidance: Tendency to avoid confrontations, which can lead to unresolved issues.Type C ExplainedA detail-oriented, analytical approach to life characterizes Type C personality. People with a Type C temperament are often methodical logical, and hold themselves and others to high standards.They thrive in environments where precision and accuracy are valued and are typically cautious in their decision-making process. A key aspect of Type C is their focus on facts and data, making them excellent problem solvers and critical thinkers.Type C StrengthsAttention to Detail: Exceptional ability to notice and manage intricate details.Analytical Thinking: Skilled at analyzing situations and data to make informed decisions.Reliability: Known for their consistency and dependability in personal and professional settings.Sherlock Holmes, the fictional detective, is a classic representation of a Type C personality. His meticulous attention to detail, analytical mind, and methodical approach to solving mysteries demonstrate the key characteristics of Type C.Type C WeaknessesOver-Critical: Can be overly critical of themselves and others, leading to stress.Resistance to Change: May struggle with adapting to new situations or ideas.Emotional Suppression: Tend to suppress emotions, which can affect their mental health and relationships.Type D ExplainedType D personality, often identified through personality assessments, is marked by a tendency towards negativity and pessimism. Individuals with this temperament are typically risk-averse and may have developed a gloomier outlook on life.They are prone to experiencing emotions like worry, sadness, and anxiety more frequently than other personality types, and these emotions negatively affect their life. Despite these challenges, Type D personalities can offer unique strengths and perspectives.Type D StrengthsEmpathy: Highly empathetic, understanding and relating to others' feelings.Thoughtfulness: Deep thinkers who often consider the long-term implications of actions and decisions.Risk Awareness: Their risk-averse nature can be beneficial in avoiding potential problems.Type D WeaknessesPessimism: Tendency towards a negative outlook can impact motivation and happiness.Social Withdrawal: May withdraw from social interactions to avoid potential stress or rejection.Resistance to Positive Change: Sometimes, their cautious nature hinders embracing beneficial changes.Eeyore from "Winnie the Pooh" is a character that reflects many Type D traits. His generally gloomy outlook and tendency to expect the worst is characteristic of the Type D temperament, though he also shows deep empathy towards his friends.How to Determine Your Personality TypeDetermining your personality type begins with self-awareness and a willingness to explore your traits and behaviors. One of the most effective tools for this exploration is a personality test.These tests are designed to ask questions that analyze and describe your behavior, preferences, and reactions to different situations.The results can provide a comprehensive overview of your dominant personality traits, helping you understand whether you align more with Types A, B, C, or D.Beyond formal assessments, observing your reactions and choices in daily life can be enlightening. Reflect on examples of how you handle stress, interact in social situations, approach problem-solving, and manage your emotions.Comparing these observations to the characteristics of the four personality types can offer further insights. Remember, most people exhibit a blend of these types, so don't be surprised if you find aspects of several types in yourself.Takeaway: Embrace Your PersonalityEmbracing your personality type is crucial for personal growth and happiness. Understanding your unique traits - whether you're goal-oriented like Type A, creative like Type B, analytical like Type C, or empathetic like Type D - empowers you to leverage your strengths and work on your weaknesses.Acknowledging and accepting these traits can enhance self-awareness, improve relationships, and guide career choices.Incorporating this knowledge into your life opens the door to new ideas and approaches tailored to your personality. It helps set realistic expectations for yourself and find environments where you can thrive.Remember, every personality type has its value and beauty. Celebrating your individuality and the diverse qualities you bring to the table is key to personal fulfillment and enriching the lives of those around you.Frequently Asked QuestionsCan individuals exhibit traits from multiple personality types (A, B, C, D)?Yes, it's common for individuals to exhibit traits from multiple personality types. While a person may predominantly identify with one type, such as Type A or Type B, they can also possess qualities from other types.This combination of traits makes each individuals personality unique. Understanding this blend can provide a more nuanced view of oneself and others, enhancing self-awareness and interpersonal relationships.Are certain personality types (A, B, C, D) more suited to specific career paths?Certain personality types may naturally gravitate towards career paths that align with their inherent traits.For instance, Type A individuals might excel in high-pressure, goal-oriented environments, making them suitable for leadership or entrepreneurial roles.Conversely, Type B personalities may succeed in creative or flexible job settings. However, it's important to note that personal interest and aptitude play significant roles, and individuals of any personality type can thrive in various careers.Is one personality type better than the other?No personality type is inherently better than another. Each type has unique strengths and weaknesses; what matters most is how individuals leverage these to their advantage.A balanced approach, recognizing the value of four different personality types and traits, is crucial.Combining various personality types can lead to a richer, more productive environment in diverse settings like workplaces or personal relationships. Embracing and appreciating these differences is key to personal and collective growth.How accurate is a personality assessment in determining personality types?Personality assessments can be a useful tool in identifying your dominant personality traits. However, it's important to approach these tests with the understanding that they provide a general overview rather than a definitive categorization of one's personality.Factors such as the specific methodology of the test, the context in which it's taken, and the individual's self-awareness can influence the results at the same time.Therefore, while these assessments can offer valuable insights, they contribute to a comprehensive understanding of one's personality.ReferencesThe 4 Different Personality Types | Thomas.coType A B C D Personality Test - wikiHowWhat it means to be a type A, B, C, or D personality and how to find the strength in whatever you arePersonality Types A B C & D Explained - Which One Are You? - PersonalityTests.comWhat Is a Type A Personality?DisclaimerThe contents of this article are provided for informational purposes only and are not intended to substitute for professional medical advice, diagnosis, or treatment. It is always recommended to consult with a qualified healthcare provider before making any health-related changes or if you have any questions or concerns about your health. Anahana is not liable for any errors, omissions, or consequences that may occur from using the information provided.If you were looking for the property of a Pokmon called "type" in The Official Pokmon Handbook, see Pokmon category. Types (Japanese: Type) are properties applied to Pokmon and their moves, which affect the power of moves in battles. As of Generation IX, there are 19 types, with 18 regular types and the special Stellar type. Most of the types were introduced during Generation I, but the Dark and Steel types were introduced in Generation II, the Fairy type was introduced in Generation VI, and the Stellar type was introduced in Generation IX. A unique ??? type also existed from Generations II to IV. The types are largely based on the concept of classical elements in popular culture. TerminologyIn Generation I, types were occasionally referred to as elements.In the Pokmon Trivia Challenge minigame from Pokmon Masters Arena, this was sometimes written as Type starting with a capital letter. For instance:"Which of the following Pokmon is the same Type as Marshtomp?"SummaryA Pokmon may have either one or two types. For instance, Charmander is a Fire type, while Bulbasaur is both a Grass type and a Poison type. Pokmon with two types are known as dual-type Pokmon. With this system and there currently being 18 types, there is a total of 324 possible ways to assign types to Pokmon, with 171 unique combinations, 162 of which have been used as of Generation IX. Similarly to Pokmon, Pokstar Studios opponents also have types.All moves have exactly one type each. The type of a damaging move typically determines which types of Pokmon it is super effective against, which types of Pokmon it is not very effective against, and which types of Pokmon it is completely ineffective against (with very few exceptions). If the type of a move matches one of the types of the Pokmon using it, it gains a boost in power.Most Gym Leaders, Elite Four members, Trial Captains, and island kahunas have a type-specific theme.The Stellar type is a special case, as no Pokmon or moves naturally bear it. However, a Pokmon can Terastallize into the Stellar type, which can also change Tera Blast and Tera Starstorm into the type as well.List of typesEach type is assigned a particular index number used to identify it within a particular game, such as the data structures defining the types of a Pokmon or move.Prior to Generation IV, a type's index number is also used to determine whether a move of that type deals physical or special damage, with all types from the Fire type onward dealing special damage. In the Generation III games, a damaging ???-type move would be treated as dealing neither physical nor special damage, and deal 2 base damage.Value 6 in Generations I and II is the unused Bird type, which was removed in subsequent games. Values 919 (in Generation I) or 11d9 (in Generation II) are placeholders that display as "Normal". Values beyond the last defined entry are treated as the types of glitch Pokmon or glitch magic such as the Tera Type glitch.Value 10 in Generation IV is the unused Tera Type, and can be seen as glitch types.Value 19 in Generation IX is the unused Stellar type, which has not been typically obtainable from its original value.List of type effectivenessSyntheses using a super effective move on a Hydreigon with a super effective attribute (the effectiveness of the webcomic, see Super Effective (webcomic)."It's super effective" redirects here. For the podcast, see It's Super Effective (podcast)."Weakness" redirect here. For the TCG mechanics, see Appendix:Glossary (TCG) Weakness and Appendix:Glossary (TCG) Resistance.Damaging moves typically vary in effectiveness (Japanese: () effectiveness) depending on the move's type and the type(s) of its target.Type effectiveness greatly influences how much damage moves deal:If the type of a move is super effective (Japanese: () super effective) against a type of its target, the damage is doubled;If the type of a move is not very effective (Japanese: () not very effective) against a type of its target, the damage is halved;If the type of a move has no effect (Japanese: () not effective) against a type of its target, the target is completely immune to it, and the move will deal no damage.For targets that have multiple types, the type effectiveness of a move is the product of its effectiveness against each of the types:If the type of a move is super effective against both of the opponent's types (such as a Ground-type move used against a Steel/Rock Pokmon), then the move does 4 times the damage. In Pokmon Champions, this is referred to as extremely effective (Japanese: () extremely effective).If the type of a move is not very effective against both of the opponent's types (such as a Fighting-type move used against a Psychic/Flying Pokmon), then the move only does of the damage. In Pokmon Champions, this is referred to as mostly ineffective (Japanese: ()() quite ineffective).If the type of a move is super effective against one of the opponent's types but not very effective against the other (such as a Grass-type move used against a Water/Flying Pokmon), then the move deals regular damage.If the type of a move is completely ineffective against one of the opponent's types, then the move does no damage regardless of how the Pokmons other type would be affected (as in an Electric-type move used against a Water/Ground Pokmon).Pokmon Legends: Arceus uses a different calculation for type effectiveness against multiple types:If the type of a move is super effective against both of the opponent's types, then the move does 2.5 times the damage.If the type of a move is not very effective against both of the opponent's types, then the move does 0.4 times the damage.In all other cases, the type effectiveness is the same as in other games.Comparison between Quaxly's type effectiveness compared to Bellibolt made by Dot in Trending Terastallization! Dance, Dance, Quaxly!.The moves Flying Press, Freeze-Dry, and Thousand Arrows have custom interactions with defending types and do not strictly obey the type chart. Foresight, Odor Sleuth, and Miracle Eye remove certain type immunities from their targets. Fire-type moves double in effectiveness against Pokmon affected by Tar Shot. Moves that deal direct damage (including one-hit knockout moves) do not employ effectiveness, although since Generation II Pokmon are immune to them based on type interactions. Certain Abilities, held items, or types of weather (such as Levitate, the Ring Target, or strong winds, respectively) may modify the effectiveness of specific types of moves.Status moves typically do not employ type effectiveness. There are some exceptions; Ground-type Pokmon are immune to Thunder Wave based on type interactions, and Ghost-type Pokmon are immune to Glare based on type interactions in Generations II and III only. Furthermore, status moves may be unable to affect Pokmon based on type-related interactions other than effectiveness; for example, Poison-type Pokmon cannot be afflicted with poison and are thus unaffected by Poison Gas.Different sounds are played depending on the effectiveness of a move, with super effective attacks having a different sound from the normal hit, and not very effective attacks also having a distinct sound. Moves with no effect do not play a sound at all.Type chartFor type charts from previous generations, see Type/Type chartA type chart, also known as type matchup chart, shows which modifiers are applied to move types when attacking Pokmon of each type. If the defending Pokmon has two types, the two modifiers will be multiplied together: a Flying-type move would hit for 4 damage on a Bug/Grass Pokmon, while a Ground-type move used against the same would do only a quarter of the regular damage. (A complete ineffectiveness against either type will make the move deal no damage, since 0 multiplied by any number is 0.)The type chart differs depending on the generation of games it is from. The type chart for Generation VI onward is shown below.Defending typeNormalFightingFlyingPoisonGroundRockBugGhostSteelFireWaterGrassElectricPsychicIceDragonDarkFairyAttacking typeNormal111111011111111Fighting2112021111212Flying121112111211111Poison11110121111112Ground110212122121111Rock121121211112111Bug111112121122Ghost011111211111121111Steel111112111112112Fire111112221211Water111122111211111Grass112212111111Electric112101111121111Psychic121211111111111101Ice112121111212111Dragon111111111111112100Dark111112111112111Fairy121111111111221These matchups are suitable for Generation VI onward.In Inverse Battles, a different type chart is used that essentially inverts the regular type chart, turning immunities and resistances into weaknesses, and weaknesses into resistances.The Stellar type is super effective against Terastallized Pokmon, but is otherwise considered neutral against all types. It has no defensive properties at all, as a Stellar-type Pokmon will be treated as having its regular typing for defensive purposes.Dual-type damage misinformation glitchMain article: Dual-type damage misinformationIn Generation I only, if a damaging move is used on a Pokmon with two types such that one of its types is weak to the move and the other type resists the move, it will correctly receive neutral damage, but the incorrect message will be displayed on-screen. This does not occur in Pokmon Stadium.Type-affected game mechanicsPrior to Generation IV, the category of damaging moves only depends on the move's type; for example, all Normal-type damaging moves are physical moves and all Water-type damaging moves are special moves. From Generation IV onward, each individual move has a damage category that is independent of its type.When the type of a move matches one of the types of the Pokmon using it, the attack power will be increased by 50%. This is referred to as same-type attack bonus, or STAB for short. As an example, an Aron that knows the Steel-type move Metal Claw will have the move's power increased by 50% because one of Aron's types is Steel; the power of Cut would not be increased as Normal is not one of Aron's types.Some Pokmon types are immune to certain status moves or effects. For example, Grass-type Pokmon are immune to Leech Seed, and Ice-type Pokmon are not damaged by Hail.Some moves, field effects, Abilities, and held items affect moves of a certain type. Sunny Day, for example, causes Fire-type moves to increase in power, while Levitate causes Ground-type moves to not work on the Pokmon with this Ability. Likewise, each type has a specific held item that can be given to a Pokmon that will power up one of the specific types by 20% (or 10%, prior to Generation IV), such as the Metal Coat for Steel-type moves.Some moves and Abilities can temporarily change a Pokmon's type in battle. For example, the move Camouflage changes the user's type to a type corresponding to the battlefield terrain. Some type-changing Abilities include Color Change, Multitype, Protean, RKS System, and Libero.Additionally, the type of some moves may depend on the circumstances they are used in; for example, Weather Ball may be Fire-, Water-, Ice-, Rock-, or Normal-type depending on the weather it is used in. Additionally, there are Abilities that can modify move types as well as exactly three moves: (Electrify, Ion Deluge, and Plasma Fists).When a Pokmon has two types, those two types are always listed in an order specific to the Pokmon. This order is mostly aesthetic, but it affects Present in Generation II, Revelation Dance, and Judgment in Pokmon Legends: Arceus when used by Pokmon with two different types. Changing the type of a Pokmon with Soak will always make it pure Water-type, regardless of its previous type.Type immunities and resistances in Pokmon Rumble behave as if Pokmon were typeless, unable to resist any type. Moves that would be STAB and benefit from Adaptability. This can also be possible through effects that make one lose a type, such as Burn Up, Roost, and Double Shock. Typeless Pokmon take regular damage from all moves, and typeless moves deal regular damage against all Pokmon.Struggle acts typelessly from Generation II onward. The move Weather Ball acts typelessly under shadowy aura, and the move Revelation Dance acts typelessly if used by a typeless user. Beat Up, Future Sight, and Doom Desire deal typeless damage before Generation V.Prior to Generation V, typeless damage will ignore Wonder Guard. From Generation V onwards, typeless moves are blocked by Wonder Guard, with the exception of Struggle.A typeless Pokmon has no types displayed on its battle summary.IconsIn Generations I and II, the core series games just used the type's name, with the only icons being in Pokmon Stadium series games.In Pokmon GO, icons were introduced to represent each of the types during gameplay. Very similar icons were later adopted into the core series, starting with Pokmon Sun and Moon on Z-Crystals and then following up with the subsequent core series games and Pokmon HOME.Some alternate icons associated with types appeared before. In Pokmon X and Y, the floor of the Pokmon League's Radiant Chamber features a set of type icons as decoration.The Indigo Disk DLC for Pokmon Scarlet and Violet introduced a Pokmon named Terapagos, whose shell displays icons for every type, reflecting its unique power to change types. Pokmon Sun, Moon, Ultra Sun and Ultra Moon Pokmon Let's Go, Pikachu!, Let's Go, Eevee!, Sword, Shield, and HOME (prior to 3.0.0) Pokmon Brilliant Diamond and Shining Pearl onward and HOME (3.0.0 onward) Name iconsThis section is incomplete.Please feel free to edit this section to add missing information and complete it. Reason: Documentation of abreviations in other languagesIn Generation IV games, the icons similar to ones in Ruby, Sapphire, and Emerald are used in the summary and in-battle, while the Diamond, Pearl, and Platinum icons are used in the Pokdex. Symbol icons In the spin-off gamesPokmon Mystery Dungeon seriesMain article: Damage modification (Mystery Dungeon)In Pokmon Mystery Dungeon: Red Rescue Team and Blue Rescue Team, the matchup multipliers are 0.5, 0.9, 1 and 1.5. In Explorers of Time, Darkness and Sky, the multipliers have been changed to 0.5, 0.7, 1 and 1.4; if either the attacker or the defender has Erratic Player IQ skill, they are 0.25, 0.5, 1 and 1.7, instead. Immunities provided from Abilities or moves, such as Levitate or Magnet Rise, are still 0. Type matchups that would usually be immunities are instead announced as It had little effectIn Pokmon Super Mystery Dungeon and Pokmon Mystery Dungeon: Rescue Team DX, moves that are ineffective in the core series are now ineffective as well (0 damage).Pokmon Ranger seriesIn the Pokmon Ranger series, each Pokmon has a group, equivalent to a type in the core series. The effectiveness of Pok Assists on wild Pokmon is dependent on the Pokmon's group.Pokmon Rumble seriesIn the Pokmon Rumble series, the type effectiveness chart differs from the equivalent type chart in contemporaneous core series games. Moves that are ineffective in the core series deal 0.6 damage instead, moves that would be not very effective against one or both of the target's types deal ~0.8 or ~0.7 damage, respectively, and moves that would be super effective against one or both of the target's types deal ~1.2 and ~1.4 damage, respectively. Pokmon BattrioMain article: Type (Battrio)Pokmon in Pokmon Battrio all have one type in line with one of their types in the core games. Battrio also includes two unique types exclusively for Arceus, the Full Plate and Eleven-Plate types.Pokmon Battrio's type effectiveness chart is also unique, with different possible strengths for weaknesses or resistances. For example, while Grass-type Pokmon are weak to both Ice- and Fire-type moves, they are weaker to Fire-type moves than to Ice-type moves.Players with a Memory Key can also gain experience towards different types that will level up their Type Levels, granting Pokmon of that type a bonus in Attack or HP.Pokmon ShuffleMain article: Pokmon Shuffle TypePokmon in Pokmon Shuffle each only have one type. Pokmon Shuffle's type effectiveness chart is also slightly different than the contemporaneous Generation VI chart, with 0 effectivenesses turned into effectiveness.Type is also used to determine immunity to certain status conditions.Pokmon QuestPokmon have types (either one or two, as normal), and moves have types, but there are no type advantages in Pokmon Quest. Types still serve several roles, usually through matching a prompted type. When Pokmon use moves of the same type they are, the move deals additional damage. Certain bingo bonuses increase the Attack of moves of a specified type that the Pokmon knows, or reduces the Wait of those moves. There are also bingo bonuses that reduce oncoming damage of a specific type.Each of the game's areas has a bonus Type. When playing a stage of that area, the player's Pokmon of that Type get a boost to their HP and Attack. Level-Up Training provides increased Exp to the Training Pokmon if the Training Pokmon and the Supporting Pokmon share a type. Similarly, Move Learning Training has a higher success rate for changing the Training Pokmon's moves when the Training Pokmon and the Supporting Pokmon share a type.Most of the game's dishes attract Pokmon with a specific type to the base camp, allowing the player to befriend them. The dish is themed to match the type in question. For example, the Honey Nectar la Cube is the favorite food of Bug-type Pokmon, and the Get Swole Syrup la Cube is the favorite food of Fighting-type Pokmon. While there are eighteen different dishes, equal to the number of types, six of them attract Pokmon based on qualities that are not type. This means that Dark, Steel, Fairy, Ghost, Dragon, and Ice all do not have an associated dish.Some Challenge Quests relate to Pokmon types, tasking the player with defeating Pokmon of specific types and befriending Pokmon of specific types. One group of Quests is about going on expeditions with teams where all three Pokmon have a specific type.Pokmon GOIn Pokmon GO, type effectiveness multipliers differ from the core series games, but using the same type effectiveness chart.The multiplier for Pokmon GO is 1.6n (1.4 prior to December 12, 2018 and 1.25 prior to June 21, 2017). The exponent n starts at 0, with weakness adding 1, resistance substracting 1, and an immunity being equal to a double resistance, subtracting 2.As such, the following multipliers are possible:Type effectivenessMultiplierDoubly super effective2.56Super effective1.6Neutral1Resisted0.625Doubly resisted0.390625Triply resisted*0.244140625Pokmon Masters EXEach Pokmon in Pokmon Masters EX is assigned with a singular type and one type that Pokmon is weak against, regardless of how many weaknesses it has in the core series games. In addition, type immunities do not exist in this game. Mostly these types and weaknesses follow the core series; the only exceptions to these are Pryce's Seel (which is classified as an Ice type, despite being a pure Water type in the core series) and Barry's Empoleon (which is weak against Grass, despite not being weak to it in the core series games). Different Pokmon of the same species can have a different type or weakness, depending on which Trainer it belongs to.Pokmon UNITEThere are no type advantages in Pokmon UNITE. However, events make use of Pokmon types. The Dragon Carnival event rewarded players for collecting and using the Dragon types on the roster. It included the event only Quick Battle Full-Burst Battle! Dragon Dustup, which is themed entirely around Dragon types. Every wild Pokmon in this kind of battle is Dragon-type except for Swablu, the pre-Evolution of the Dragon-type Altaria. Further, players can only use Dragon-type Pokmon. The Fairy Festival event is similar but is focused on Fairy-type Pokmon. There is also a bonus for having any Fairy-type Pokmon in a battle, even if they are on the opposing team. Instead of having a original Quick Battle, Panic Parade was changed to grant players a 10% boost to their event points for each Fairy-type Pokmon on the players' team and allow the allied Tinkaton to use an extra move for each Fairy-type Pokmon on the player's team. Both benefits cap out at three Fairy-type Pokmon.Pokmon SleepPokmon in Pokmon Sleep each only have one type. Types in Pokmon Sleep are solely used to determine the Berries that the Pokmon may gather, as follows. Types should not be confused with sleep types. In the TCGMain article: Type (TCG)There are eleven types in the Pokmon Trading Card Game, significantly fewer than in other Pokmon media. Because of the smaller number of types, Pokmon often have different types in the TCG to other Pokmon media. Due to the fact that Pokmon in the TCG can usually only have one type, dual-type Pokmon often have different cards which correspond to the Pokmon's two different types, since type is a property of the individual card and not the species. In the TCG, moves do not have their own type. Instead, for Weakness and Resistance, the type of the Pokmon card is used instead. In other languages Related articles References (redirected from types)Also found in: Thesaurus, Medical, Financial, Idioms, Encyclopedia. type (tp)n.1. A number of people or things having in common traits or characteristics that distinguish them as a group or class: That type of car was popular in the 1970s. See Synonyms at kind.2. a. A person or thing having the features of a group or class: He is the type of person that is bound to get into trouble.b. An example or a model having the ideal features of a group or class; an embodiment: "He was the perfect type of a military dandy" (Joyce Cary).c. A person regarded as exemplifying a particular profession, rank, or social group: a group of executive types; a restaurant frequented by tourist types.3. A figure, representation, or symbol of something to come, such as an event in the Old Testament that is believed to foreshadow another in the New Testament.4. Biology The type specimen, type species, or type genus, which serves as the basis for the name of a species, genus, or family.5. Printing a. A small block of metal or wood bearing a raised letter or character on the upper end that leaves a printed impression when inked and pressed on paper.b. Such pieces considered as a group.c. Printed or typewritten characters; print: Let's see how your letter looks in type.d. A size or style of printed or typewritten characters; a typeface: a sans-serif type.6. A pattern, a design, or an image impressed or stamped onto the face of a coin.v.tr.1. a. To write (something) using a typewriter.b. To input (something) manually on an electronic device, especially by using a keyboard.2. a. To assign to a category; classify or characterize: a political candidate who was typed as indecisive.b. To determine the antigenic characteristics of (a blood or tissue sample).c. To typecast: an actor afraid of being typed as a gangster.v.intr. To write with a typewriter or computer keyboard.Idiom: (one's) type A person to whom one should be sexually attracted or romantically inclined: With her interest in art, she should be just your type.[Middle English, symbol, from Late Latin typus, from Latin, image, from Greek tupos, impression.]American Heritage Dictionary of the English Language, Fifth Edition. Copyright 2016 by Houghton Mifflin Harcourt Publishing Company. Published by Houghton Mifflin Harcourt Publishing Company. All rights reserved. (tap) n1. a kind, class, or category, the constituents of which share similar characteristics2. a subdivision of a particular class of things or people; sort: what type of shampoo do you use?. 3. the general form, plan, or design distinguishing a particular group4. informal a person who typifies a particular quality: he's the administrative type. 5. informal a person, esp of a specified kind: he's a strange type. 6. (Printing, Lithography & Bookbinding) a. a small block of metal or more rarely wood bearing a letter or character in relief for use in printingb. such pieces collectively7. (Printing, Lithography & Bookbinding) characters printed from type; print8. (Zoology) biology a. the taxonomic group the characteristics of which are used for defining the next highest group, for example Rattus norvegicus (brown rat) is the type species of the rat genus Rattusb. (as modifier): a type genus; a type species. 9. (Biology) See type specimen10. the characteristic device on a coin11. (Linguistics) linguistics a symbol regarded as standing for the class of all symbols identical to it. Compare token812. (Logic) logic a class of expressions or of the entities they represent that can all enter into the same syntactic relations. The theory of types was advanced by Bertrand Russell to avoid the liar paradox, Russell's paradox, etc13. (Philosophy) philosophy a universal. If a sentence always has the same meaning whenever it is used, the meaning is said to be a property of the sentence-type. Compare token914. (Theology) chiefly Christian theol a figure, episode, or symbolic factor resembling some future reality in such a way as to foreshadow or prefigure it15. rare a distinctive sign or markvb16. (Printing, Lithography & Bookbinding) to write (copy) on a typewriter17. (tr) to be a symbol of; typify18. (tr) to decide the type of; clarify into a type19. (Medicine) (tr) med to determine the blood group of (a blood sample)20. (Theology) (tr) chiefly Christian theol to foreshadow or serve as a symbol of (some future reality)[C15: from Latin typus figure, from Greek tupos image, from tuptein to strike]Collins English Dictionary Complete and Unabridged, 12th Edition 2014 HarperCollins Publishers 1991, 1994, 1998, 2000, 2003, 2006, 2007, 2009, 2011, 2014 (tap) n., v. typed, typing. n. 1. a class, group, or category of things or persons sharing one or more characteristics: people of a criminal type; a car of the luxury type. 2. a thing or person regarded as a member of a class or category; kind; sort (usu. fol. by of): This is a type of mushroom. 3. a thing or person that represents perfectly or in the best way a class or category; model. 4. a person regarded as typifying a certain line of work, behavior, environment, etc.: a civil service type. 5. a. a wood or metal block with a raised character on its surface that, when fixed into a press and coated with ink, prints an impression of the character on paper or a similar absorbent surface. b. such blocks collectively. c. a printed character or printed characters: a headline in large type. 6. Biol. a. a genus or species that most nearly exemplifies the essential characteristics of a higher group. b. the one or more specimens on which the description and naming of a species is based. 7. a. the inherited features of an animal or breed that are favorable for any given purpose: dairy type. b. a strain, breed, or variety of animal, or a single animal, belonging to a specific kind. 8. the general form of a word, symbol, or expression, in contrast to its particular occurrences. Compare token (def. 7). 9. the pattern or model from which something is made. 10. an image or figure produced by impressing or stamping. 11. a distinctive or characteristic mark or sign. 12. a symbol of something in the future, as an Old Testament event prefiguring a New Testament event. v.t. 13. to write on a typewriter, computer keyboard, or the like. 14. to reproduce in type or in print. 15. to ascertain the type of (a blood or tissue sample). 17. to typify or symbolize; represent. 18. to represent prophetically; foreshadow; prefigure. v.i. 19. to write using a typewriter, computer keyboard, or the like. [142575; late Middle English: symbol, figure (< Middle French) < Latin typus bas-relief, ground plan < Greek tpos blow, impression] usage: When preceded by a modifier, type meaning kind, sort is sometimes used without a following of: This type furnace uses very little current. We have a magnetic-type holder for the rack. Frequently criticized by usage guides, this construction occurs rarely in general writing. The problem can usu. be remedied by inserting of (this type of furnace) or by dropping type altogether (a magnetic holder). -type a combining form representing type (prototype), esp. in names of printing processes: ferrotype; monotype. [< Greek -typos or -typon, adj. ders. of tpos blow, impression, carved figure, form, type] Random House Kernerman Webster's College Dictionary, 2010 K Dictionaries Ltd. Copyright 2005, 1997, 1991 by Random House, Inc. All rights reserved.Past participle: typedGerund: typingImperativePresentPreteritePresent ContinuousPresent PerfectPast ContinuousPast PerfectFutureFuture PerfectFuture ContinuousPresent Perfect ContinuousFuture Perfect ContinuousPast Perfect ContinuousConditionalPast ConditionalCollins English Verb Tables HarperCollins Publishers 2011 Noun1.type - a subdivision of a particular kind of thing; "what type of sculpture do you prefer?"kind, sort, form, variety - a category of things distinguished by some common characteristic or quality; "sculpture is a form of art"; "what kinds of desserts are there?"breed - a special type; "Google represents a new breed of entrepreneurs"nature - a particular type of thing; "problems of this type are very difficult to solve"; "he's interested in trains and things of that nature"; "matters of a personal nature"version, edition, variant, variation - something a little different from others of the same type; "an experimental version of the night fighter"; "a variant of the same word"; "an emery wheel is the modern variation of a grindstone"; "the boy is a younger edition of his father"antitype - an opposite or contrasting type2.type - a person of a specified kind (usually with many eccentricities); "a real character"; "a strange character"; "a friendly eccentric"; "the capable type"; "a mental case"eccentric, character, caseadult, grownup - a fully developed person from maturity onward3.type - (biology) the taxonomic group whose characteristics are used to define the next higher taxonbiological science, biology - the science that studies living organisms4.type - printed characters; "small type is hard to read"type family - a complete set of type suitable for printing text5.type - all of the tokens of the same symbol; "the word `element' contains five different types of character"symbol - an arbitrary sign (written or printed) that has acquired a conventional significance6.type - a small metal block bearing a raised character on one end; produces a printed character when inked and pressed on paper; "he dropped a case of type, so they made him pick them up"block - a solid piece of something (usually having flat rectangular sides); "the pyramids were built with large stone blocks"kern - the part of a metal typeface that projects beyond its bodyquad, space - (printing) a block of type without a raised letter; used for spacing between words or sentencesVerb1.type - write by means of a keyboard with types; "type the acceptance letter, please"write - communicate or express by writing; "Please write to me every week"shift - use a shift key on a keyboard; "She could not shift so all her letters are written in lower case"backspace - hit the backspace key on a computer or typewriter keyboard; "To erase, you must backspace"double-space - type with a full space between linestriple-space - type with two empty spaces between linestouch-type - type without looking at the keyboard2.type - identify as belonging to a certain type; "Such people can practically be typed"identify - consider to be equal or the same; "He identified his brother as one of the fugitives"Based on WordNet 3.0, Farlex clipart collection. 2003-2012 Princeton University, Farlex Inc.noun1. kind, sort, class, variety, group, form, order, style, species, breed, strain, category, stamp, kidney, genre, classification, ilk, subdivision There are various types of the disease.3. sort of person, type of person She was certainly not the type to murder her husband.Collins Thesaurus of the English Language Complete and Unabridged 2nd Edition. 2002 HarperCollins Publishers 1995, 2002noun1. A class that is defined by the common attribute or attributes possessed by all its membersbreed, cast, description, feather, ilk, kind, lot, manner, mold, nature, order, sort, species, stamp, stripe, variety.The American Heritage Roget's Thesaurus. Copyright 2013, 2014 by Houghton Mifflin Harcourt Publishing Company. Published by Houghton Mifflin Harcourt Publishing Company. Values 919 (in Generation I) or 11d9 (in Generation II) are placeholders that display as "Normal". Values beyond the last defined entry are treated as the types of glitch Pokmon or glitch magic such as the Tera Type glitch.Value 10 in Generation IV is the unused Tera Type, and can be seen as glitch types. Value 19 in Generation IX is the unused Stellar type, which has not been typically obtainable from its original value.List of type effectivenessSyntheses using a super effective move on a Hydreigon with a super effective attribute (the effectiveness of the webcomic, see Super Effective (webcomic)."It's super effective" redirects here. For the podcast, see It's Super Effective (podcast)."Weakness" redirect here. For the TCG mechanics, see Appendix:Glossary (TCG) Weakness and Appendix:Glossary (TCG) Resistance.Damaging moves typically vary in effectiveness (Japanese: () effectiveness) depending on the move's type and the type(s) of its target.Type effectiveness greatly influences how much damage moves deal:If the type of a move is super effective (Japanese: () super effective) against a type of its target, the damage is doubled;If the type of a move is not very effective (Japanese: () not very effective) against a type of its target, the damage is halved;If the type of a move has no effect (Japanese: () not effective) against a type of its target, the target is completely immune to it, and the move will deal no damage.For targets that have multiple types, the type effectiveness of a move is the product of its effectiveness against each of the types:If the type of a move is super effective against both of the opponent's types (such as a Ground-type move used against a Steel/Rock Pokmon), then the move does 4 times the damage. In Pokmon Champions, this is referred to as extremely effective (Japanese: () extremely effective).If the type of a move is not very effective against both of the opponent's types (such as a Fighting-type move used against a Psychic/Flying Pokmon), then the move only does of the damage. In Pokmon Champions, this is referred to as mostly ineffective (Japanese: ()() quite ineffective).If the type of a move is super effective against one of the opponent's types but not very effective against the other (such as a Grass-type move used against a Water/Flying Pokmon), then the move deals regular damage.If the type of a move is completely ineffective against one of the opponent's types, then the move does no damage regardless of how the Pokmons other type would be affected (as in an Electric-type move used against a Water/Ground Pokmon).Pokmon Legends: Arceus uses a different calculation for type effectiveness against multiple types:If the type of a move is super effective against both of the opponent's types, then the move does 2.5 times the damage.If the type of a move is not very effective against both of the opponent's types, then the move does 0.4 times the damage.In all other cases, the type effectiveness is the same as in other games.Comparison between Quaxly's type effectiveness compared to Bellibolt made by Dot in Trending Terast